## **AMENDMENTS TO THE CLAIMS**

Please amend the claims as follows:

SUB PH 1. (Currently amended) A computer-implemented method of text equivalencing from a string of characters comprising: modifying the string of characters using a predetermined set of heuristics; 3 comparing performing a character-by-character comparison of the modified string with a known string of characters in order to locate a match; 5 responsive to not finding an exact match, forming a plurality of sub-strings of characters from the string of characters; and 7 using an information retrieval technique on the sub-strings of characters to determine a known string of characters equivalent to the string of characters. 10 2. (Original) The method  $\delta f$  claim 1, wherein the information retrieval 1 2 technique further comprises: weighting the sub-strings; 3 scoring the known string of characters; and retrieving information associated with the known string of characters with the 5

highest score.

- 1 \ 3. (Original) The method of claim 2, further comprising, responsive to the
- 2 highest score being greater than a first threshold, automatically accepting the known
- 3 string of characters as an exact match.
- 4. (Original) The method of claim 2, further comprising, responsive to the
- 2 highest score being less than a second threshold and greater than a first threshold,
- 3 presenting the known string of characters to a user for manual confirmation.
- 5. (Original) The method of claim 2, further comprising, responsive to the
- 2 highest score being less than a second threshold and greater than a third threshold,
- 3 presenting the known string of characters to a user to select the equivalent string of
- 4 characters.
- 6. (Original) The method of claim 1, wherein the sub-strings of characters are
- 2 3-grams.
- 7. (Original) The method of claim 1\wherein the string of characters is
- selected from the group consisting of a song the, a song artist, an album name, a
- book title, an author's name, a book publisher, a genetic sequence, and a computer
- 4 program.
- 8. (Original) The method of claim 1, wherein the predetermined set of
- 2 heuristics comprises removing whitespace from the string of characters.

1	9. (Original) The method of claim 1, wherein the predetermined set of heuristics comprises removing a portion of the string of characters.
2	heuristics comprises removing a portion of the string of characters.
1	10. (Original) The method of claim 1, wherein the predetermined set of
2	heuristics comprises replacing a symbol in the string of characters with an alternate
	representation for the symbol.
3	representation for the symbol.

- 11. (Original) The method of claim 1 further comprising storing an indication
  2 that the string of characters is the equivalent of the known string of characters.
- 1 12. (Currently amended) A computer implemented system for text 2 equivalencing from a string of characters comprising:
- a heuristics module for modifying the string of characters using a predetermined set of heuristics;
- a comparator module, coupled to the heuristics module, for <del>comparing</del>

  performing a character-by-character comparison of the modified string

  with a known string of characters in order to find a match;
- a sub-string formation module, coupled to the comparator module, responsive
  to not finding an exact match, for forming a plurality of sub-strings of
  characters from the string of characters; and
- an information retrieval module, coupled to the sub-string formation module, for performing an information retrieval technique on the sub-strings of

- characters to determine a known string of characters equivalent to the string of characters.
- 1 13. (Original) The system of claim 12, wherein the information retrieval 2 module further comprises:
- a weight module for weighting the sub-strings;
- a score module for scoring the known string of characters; and
- a retrieval module, coupled to the weight and score modules, for retrieving information associated with the known string of characters with the
- 7 highest score.
- 14. (Original) The system of claim 13, further comprising an accept module, 2 coupled to the retrieval module, for accepting the information retrieved as an exact 3 match for the highest score greater than a first threshold.
- 15. (Original) The system of claim 13, further comprising an accept module,
  2 coupled to the retrieval module, for presenting the information retrieved to a user for
  3 manual confirmation for the highest score less than a first threshold and greater than
  4 a second threshold.
- 16. (Original) The system of claim 13, further comprising an accept module, 2 coupled to the retrieval module, for presenting the information retrieved to the user

- as a set of options for a user to select for the highest score less than a second
- 4 threshold and greater than a third threshold.
- 1 17. (Original) The system of claim 12, wherein the sub-strings of characters 2 are 3-grams.
- 18. (Original) The system of claim 12, wherein the string of characters is
- selected from the group consisting of a song title, a song artist, an album name, a
- book title, and author's name a book publisher, a genetic sequence, and a computer
- 4 program.
- 19. (Original) The system of claim 12, wherein the predetermined set of
- 2 heuristics comprises removing whitespace from the string of characters.
- 20. (Original) The system of claim 12, wherein the heuristics module
- comprises a removal module for removing a portion of the string of characters.
- 21. (Original) The system of claim 12, wherein the heuristics module
- 2 comprises a replacement module for replacing a symbol in the string of characters
- 3 with an alternate representation for the symbol.
- 22. (Original) The system of claim 12 further comprising a database update
- 2 module for storing an indication that the known string of characters is the equivalent
- 3 of the known string of characters.

1	3. (Currently amended) A computer-readable medium comprising
2	computer readable code for performing text equivalencing from a string of
3	characters comprising:
4	computer-readable code adapted to modify the string of characters using a
5	predetermined set of heuristics;
6	computer-readable code adapted to <del>compare</del> <u>perform a character-by-character</u>
7	comparison of the modified string with a known string of characters in
8	order to locate a match;
9	computer-readable code, responsive to not finding an exact match, adapted to
10	form a plurality sub-strings of characters from the string of characters; and
11	computer-readable code adapted to use an information retrieval technique on
12	the sub-strings of characters to determine a known string of characters
13	equivalent to the string of characters.
1	24. (Original) The computer-readable medium of claim 23, wherein the
2	information retrieval technique further comprises:
3	computer-readable code adapted to weight the sub-strings;
4	computer-readable code adapted to score the known string of characters; and
5	computer-readable code adapted to retrieve information associated with the
6	known string of characters with the highest score.

- 5. (Original) The computer-readable medium of claim 24, further
- 2 comprising computer-readable code, responsive to the highest score being greater
- than a first threshold, adapted to automatically accept the known string of characters
- 4 as an exact match.
- 26. (Original) The computer-readable medium of claim 24, further
- 2 comprising computer-readable core, responsive the highest score being less than a
- second threshold and greater than a first threshold, adapted to present the known
- string of characters to a user for manual confirmation.
- 27. (Original) The computer-readable medium of claim 24, further
- comprising computer-readable code, responsive to the highest score being less than a
- second threshold and greater than a third threshold, adapted to present the known
- string of characters to a user to select the equivalent string of characters.
- 28. (Original) The computer-readable medium of claim 23, wherein the sub-
- 2 strings of characters are 3-grams.
- 29. (Original) The computer-readable medium of claim 23, wherein the string
- of characters selected from a group consisting of a song title, a song artist, an album
- name, a book title, an author's name, a book publisher, a genetic sequence, and a
- 4 computer program.

- 1 \ 30. (Original) The computer-readable medium of claim 23, wherein the
- 2 predetermined set of heuristics comprises removing whitespace from the string of
- 3 characters
- 31. (Original) The computer-readable medium of claim 23, wherein the
- 2 predetermined set of heuristics comprises removing a portion of the string of
- 3 characters.
- 32. (Original) The method of claim 23, wherein the predetermined set of
- 2 heuristics comprises replacing a symbol in the string of characters with an alternate
- 3 representation for the symbol.
- 33. (Original) The computer readable medium of claim 23 further comprising
- 2 updating the known string of characters to indicate the string of characters is the
- 3 equivalent of the known string of characters.
- 34. (Currently amended) A computer implemented system for performing
- text equivalencing from a string of characters comprising:
- a modifying means for modifying the string of characters using a
- 4 predetermined set of heuristics;
- a comparator means for <del>comparing</del> <u>performing</u> <u>a character-by-character</u>
- 6 comparison of the modified string with a known string of characters in
- 7 order to locate a match;

8	responsive to not finding a <u>n exact</u> match, a formation means for forming a
9	plurality sub-strings of characters from the string of characters; and
10	an information retrieval means for determining a known string of characters
11	equivalent to the string of characters.
1	35. (Original) The system of claim 34, wherein the information retrieval
2	means further comprises:
3	a weight means for weighting the sub-strings;
4	a score means for scoring the known string of characters; and
5	a retrieval means for retrieving information associated with the known string
6	of characters with the highest score.